

About Me

Passionately driven professional offering skills and my technology and leadership skills to contribute to an esteemed enterprises. Extensive background in development including managing an entire project building projects.

Education

BossCoder Academy

2022 - Present

Other Qualification-Full Stack Development Course

Pixels Academy

2018 - 2019

Other Qualification-Game Design Course

Bapurao Deshmukh College of Engineering(BDCE) Wardha

2014 - 2018

B.Tech-Computer Engineering

Skills

Unity

C#

Java

3DS MAX

Photoshop

Experience

Bornmonkie Studios-Unity Game Developer

2021 - 2022

built casual games from scratch

implemented AI in multiplayer game

built games for web platforms

built games for crypto platforms

Day Dreamz Studios-Unity Game Developer

2019 - 2020

built HPC games from scratch

built android games for clients

Pixels Academy Incubation-2D Animator

2019 - 2019

Built Characters

Worked on an instudio animation short film

2D/3D animation with After Effects Toon Boom 3DS Max Maya Blender

Photoshop

Sketching

Microtron Technologies-Java Developer Trainee

2017 - 2018

Java(Fw. Spring) & Angular Js

Implementation and Innovation

Documentation and Presentation

Achievements

Made an entire game in a day and launched it.

Delivered projects before deadline saving the company time and Money.

Known for delivering polish projects before deadlines.